



David Aughenbaugh

RESUME – Composer

foggybog@gmail.com www.foggybog.com

Member VES (415) 706-1619

FILM

THE DARKEST HOUR Polygon VFX, 05/2011 – 06/2011
Stereo Compositor Nuke 3D stereo compositing, extractions, retiming, screen insertions.

MEGAMIND & Night of the Living Carrots Dreamworks Animation 08/2009 - 04/2011
Lighting & Compositing TA Nuke & proprietary toolset - establish and support technical approach for sequence-based lighting and stereo compositing pipeline including creation of gizmos, groups, templates etc., perform shot-based composites and renders, Massive crowd post setups and renders.

2012 Columbia Pictures, through Factory VFX (sub-contractor) 04/2009 - 06/2009
Compositor *After Effects, Silhouette, Twixtor* - screen extractions, plate reconst., retime boxing sequence.

OBSESSED Factory VFX 12/2008 - 02/2009
Compositor *After Effects, Silhouette* – plate reconstruction, wire & rig removal.

BEDTIME STORIES Disney Pictures, Factory VFX 04/2008 - 11/2008
Compositor / Compositing Supervisor *Shake, Nuke, After Effects* - Rooftop sequences: matte painting & compositing twilight city environment with moving-camera lens distortion, extensive warping, heat distortion and atmospheric twinkle, in 2.5D comps.

ON A TUESDAY David Scott Smith (freelance) 08/2007 - 10/2007
Compositor *Shake, Silhouette* - Object replacement (replace prop hand-held Fuji with Kodak camera).

SPIDERWICK CHRONICLES Tippet Studios, Factory VFX 02/2007 - 05/2007
Compositor *After Effects, Silhouette, Mokey* - Character removal, facial reconstruction, wire & rig removal.

KITE RUNNER Cafe FX, Factory VFX 01/2007 - 03/2007
Compositor *After Effects, Silhouette* - Wire & rig removal, plate reconstruction.

ENCHANTED Tippet Studios, Factory VFX 02/2007 - 04/2007
Digital Artist *After Effects, Shake, Silhouette* - Wire & rig removal with major costume reconst. at harness.

GRINDHOUSE / DEATH PROOF The Orphanage, Factory VFX 11/2006 - 02/2007
Digital Artist *After Effects, Shake, Silhouette* - Plate reconstruction, wire removal.

WORK HISTORY

- Mar. '99 – present **Freelance Compositor** – Nuke, Shake, After Effects
VFX for feature film, commercial, television, games:
2D/3D compositing, matte painting, keying, multi-pass, tracking, paint & reconstruction.
- Aug. '09 – Apr. '11 **PDI / Dreamworks** – Lighting & Comp. Tech. Asst. - Nuke, Proprietary toolset
Stereo 3D animated films. Technical position in the Lighting department.
- Jan. '01 – July '02 **Keyframe, a division of Daktronics** – Compositor, Animator, Editor, R&D
After Effects design and compositing, 2D/3D animation (Lightwave 3D).
Clients include: Super Bowl XXXV, NY Giants, NY Jets, Buccaneers and more.
- Jan. '92 – Mar. '99 **Dynamix (Activision/Blizzard)** – Motion Graphics, Compositor, editor, R&D
Digital video production from pre-prod. through post of 40+ CD-ROM titles.



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HARDWARE / SOFTWARE

Software..... Nuke, Shake, After Effects, Photoshop, Vue, Silhouette, Mocha
SynthEyes, Lightwave3D, Twixtor, Final Cut Pro
Systems..... Proficient with Linux, Mac OSX, Windows

RECENT COMMERCIAL / BROADCAST / GAMES

Ghostbusters, (VG) theatrical trailer, Senior Composer, FX Animator, 2009 Renkewitz Studios / Atari
ILFC / Smithsonian, large-screen event, Composer, VFX Supervisor, 2008 Wild Plum
Ghostbusters, (VG) trailer, FX Anim. Composer, VFX Supervisor, 2008 Activision/Blizzard
The Mummy, (VG) national spot, FX Animation & Composer, 2008 Activision/Blizzard
The Bourne Conspiracy, (VG) national spot, 2.5-D pre-vis, comp & VFX sup., 2008, Activision/Blizzard
Crash & Spyro, (VG) theatrical spot, 3D match-move, comp, VFX sup., 2007, Activision/Blizzard
Ford Dealers, 3 regional spots, compositor, 2007, Rough House
Jeep World of Adventure, 2 episodes, edit, 2007, Beyond Pix
Mythbusters Intel spots, 3 segments, compositing & motion graphics, 2007, Elastic Creative
Adobe, promotion, compositing, 2007, Elastic Creative
Cisco Systems, numerous promotions, compositing & motion graphics, 2007, Elastic Creative
Activision/Blizzard, numerous promotions, compositing & motion graphics, 2007
Sun Solaris, promotion, motion graphics, 2007, Elastic Creative
Seagate, promotion, compositing, 2007, Elastic Creative
Epogen, promotion, compositing, 2007, Elastic Creative
Man Moment Machine, Hist. Ch., 4 episodes, motion graphics, 2006, AHA Productions
Autodesk, promotion, motion graphics, 2006, Elastic Creative
ClearLab, promotion, compositing, 2006, Elastic Creative
Blue Coat, promotion, compositing, 2006, AHA Productions
Hilton Hotels, promotion, compositing, 2006, AHA Productions

EDUCATION

dvGarage
San Diego State University
Palomar College, San Marcos, CA
Del Mar Public Access TV, Ch-37
Cabrillo College, Santa Cruz, CA

Pixel Corps training program
Graphic Design, Sculpture
Transfer degree
Community Producer Program
Audio Recording Techniques

Telly Awards for work on Super Bowl XXXV, and "Skeeter Bites" TV show.



Personal and professional references available on request.